

Year 3 Topic Plan Spring 2017

Outdoor learning

Measuring the outdoor environment.
Testing shadufs.

ICT/Computing

Powerpoint on the ancient Egyptians.
Espresso Coding. Research linked to topic.

Art and Design

Paint people in the style of Ancient Egyptian tomb paintings. Make a 3D canopic jar with a clay lid. Design a Pharaoh's coat based on Klimt's work. Design and print hi-

Literacy

Talk for writing

Just so stories—'How the tortoise got its shell'.
Adventure stories—'The Further Adventures of the Time Travelling Cat'
Poetry—senses poems 'My World'.
Focusing on different text types and how they are structured. Using Talk for Writing to innovate and invent.

History

Exploring hierarchy and Egyptian society.
Investigating Pharaohs and Gods/Goddesses.
Enquiring about Mummification/Pyramids/Afterlife.
Comparing and contrasting all of the above.

Awesome Egyptians



Technology

Investigate why ancient Egyptians used a shaduf. Then design and make their own.
Constructing pyramids from nets.

Maths

Number and place value
Measures—money, length, weight, capacity, time.
Addition and subtraction.
Geometry - properties of shape and angles.
Fractions.

Geography

Map work—locating countries.
Using and reading 4 figure grid references.
Comparing and contrasting life in the UK to Egypt. Rivers (River Nile)
Adapting to our environment/environmental Issues.

RE

Find out about the miracles of Jesus.
Learn about the importance of Easter to Christians.

Science

Forces and magnets
Poles-North and South/Attract and repel
How forces are effected by materials/surfaces.
Light and dark
How light is reflected and what effects it, shadows/patterns and sun safety.

Possible Visits

Great North Museum—ancient Egyptian workshop.

PE

Football, gymnastics

Music

Learning to play the Ukulele

French

Ma Famille , Les animaux

PSHE

Health and well being 1

What you can do to help

Research Ancient Egypt on the web, visit the library for information books on Egypt.